

How user throughput depends on the traffic demand in large cellular networks

Bartłomiej Błaszczyszyn*, Miodrag Jovanovic^{†*} and Mohamed Karray[†]

Abstract—We assume a space-time Poisson process of call arrivals on the infinite plane, independently marked by data volumes and served by a cellular network modeled by an infinite ergodic point process of base stations. Each point of this point process represents the location of a base station that applies a processor sharing policy to serve users arriving in its vicinity, modeled by the Voronoi cell, possibly perturbed by some random signal propagation effects. User service rates depend on their signal-to-interference-and-noise ratios with respect to the serving station.

Little’s law allows to express the mean user throughput in any region of this network model as the ratio of the mean traffic demand to the steady-state mean number of users in this region. Using ergodic arguments and the Palm theoretic formalism, we define a global mean user throughput in the cellular network and prove that it is equal to the ratio of mean traffic demand to the mean number of users in the steady state of the “typical cell” of the network. Here, both means account for double averaging: over time and network geometry, and can be related to the per-surface traffic demand, base-station density and the spatial distribution of the signal-to-interference-and-noise ratio. This latter accounts for network irregularities, shadowing and cell dependence via some cell-load equations.

Inspired by the analysis of the typical cell, we propose also a simpler, approximate, but fully analytic approach, called the mean cell approach. The key quantity explicitly calculated in this approach is the cell load. In analogy to the load factor of the (classical) M/G/1 processor sharing queue, it characterizes the stability condition, mean number of users and the mean user throughput. We validate our approach comparing analytical and simulation results for Poisson network model to real-network measurements.

Index Terms—user-throughput, traffic demand, cell-load, Little’s law, cellular network, typical cell, point process, ergodicity, Palm theory, measurements

I. INTRODUCTION

Mean user throughput is a key quality-of-service metric in cellular data networks. It describes the average “speed” of data transfer during a typical data connection. It is usually defined as the ratio of the average number of bits sent (or received) per data request to the average duration of the data transfer. Since coexisting connections in a given network cell share some given cell transmission capacity, mean user throughput depends inherently on the requested data traffic. It also depends on the network architecture (positioning of the base stations) and in fact may significantly vary across different network cells. Moreover, extra-cell interference makes

performance of different cells interdependent. Predicting the mean user throughput in function of the mean traffic demand locally (for each cell) and globally in the network (which involves appropriate spatial averaging in conjunction with the temporal one, already present in the classical definition of the throughput) is a key engineering task in cellular communications. In this paper we propose an analytic approach to the evaluation of the mean user throughput in large irregular cellular networks, validated by real-network measurements performed in operational networks.

Little’s law allows to calculate the mean user throughput as the ratio of the mean traffic demand (number of bits requested per unit of time) to the mean number of users in the steady state of the network. This argument can be used to express mean user throughput locally in any region of the network. Statistics usually collected in operational networks allow to estimate the mean traffic demand and the mean number of users for each cell and hour of the day. Even if they carry important information about the local network performance, they exhibit important variability over time (24 hours) and network cells; cf. Figure 1. This can be explained by the fact that mean user throughput in a particular cell does not depend only on the traffic in this cell, but also on the neighbouring cells. Moreover, the geometry of different cells in a real network may significantly differ. For these two reasons, the family of local (established for each cell) throughput-versus-traffic laws usually exhibits a lot of variability both in real data and in network simulations, and hence does not explain well the macroscopic (network-level) relation between the mean traffic demand and mean user throughput. Finding such a macroscopic relation is an important task for network dimensioning. It is clear that an appropriate spatial averaging is necessary to discover such a macroscopic law.

Spatial averages of point patterns, modeling in our case the geographic locations of base stations, can be studied using the formalism of Palm distributions naturally related to the ergodic results for point processes. Within this setting one considers a typical base station with its typical cell (zone of service) whose probabilistic characteristics correspond to the aforementioned spatial averages of the characteristics for all base stations in the network. Adopting this formalism, we define the *mean user throughput in the infinite ergodic network* as the limit of the ratio of the mean volume of the data request to the mean service duration in a large, increasing to the whole plane, network window. As the main result, we prove that such defined (macroscopic) throughput characteristic is equal to the ratio of the mean traffic demand to the mean number of users in the typical cell of the network. Both these means account

*INRIA-ENS, 23 Avenue d’Italie, 75214 Paris, France Email: Bartek.Blaszczyszyn@ens.fr

[†]Orange Labs; 38/40 rue Général Leclerc, 92794 Issy-les-Moulineaux, France Email: {miodrag.jovanovic, mohamed.karray}@orange.com

for double averaging: over time and network geometry.

A key element of the analysis of the cellular network is the spatial distribution of the signal-to-interference-and-noise ratio (SINR). We show how this distribution enters into the macroscopic characterization of the throughput. When considering SINR we are able to account for the fact that the base stations that are idling, i.e., have no users to serve, do not contribute to the interference. This makes the performance of different cells interdependent and we take it into account via a system of cell-load equations.

Finally, we show how to amend the model letting it account for the shadowing in the path loss. The latter is known to impact the geometry of the network, in the sense that the serving base station is not necessarily the closest one. It also alters the distribution of the SINR.

A. Related work

The evaluation of user QoS metrics in cellular networks is a hard problem, but crucial for network operators and equipment manufacturers. It motivates a lot of engineering and research studies. The complexity of this problem made many actors develop complex and time consuming simulation tools such as those developed by the industrial contributors to 3GPP (*3rd Generation Partnership Project*) [1]. There are many other simulation tools such as TelematicsLab LTE-Sim [2], University of Vien LTE simulator [3, 4] and LENA tool [5, 6] of CTTC, which are not necessarily compliant with 3GPP.

A possible analytical approach to this problem is based on the information theoretic characterization of the individual link performance; cf e.g. [7, 8], in conjunction with a queueing theoretic modeling and analysis of the user traffic; cf. e.g. [9–14]. All these works consider some particular aspects of the network and none of them considers a large, irregular multi-cell network. Such a scenario is studied in our approach by using stochastic-geometric tools combined with the two aforementioned theories. As a result, we propose a global, macroscopic approach to the evaluation of the user QoS metrics in cellular networks, which we compare and validate with respect to real network measurements.

Stochastic geometry has already been shown to give analytically tractable models of cellular networks, see e.g. [15]. However, to the best of our knowledge, the prior works in this context usually do not consider any dynamic user traffic.

B. Paper organization

We describe our general cellular network model, comprising the geometry of base stations, path loss model, space-time traffic demand process, and the service policy in Section II. In Section III we develop two approaches, called respectively *typical* and *mean cell* approach, allowing to study the dependence of the mean user throughput in the network and other macroscopic network characteristics on the traffic demand and other model parameters. In Section IV we apply these approaches studying some particular network model and compare the obtained numerical results to real field measurements.

II. MODEL DESCRIPTION AND LOCAL CHARACTERISTICS

We shall now describe our model.

A. Network model

We consider locations $\{X_1, X_2, \dots\}$ of base stations (BS) on the plane \mathbb{R}^2 as a realisation of a point process, which we denote by Φ .¹ We assume that Φ is stationary and ergodic with positive, finite intensity (mean number of BS per unit of surface) λ_{BS} .²

In order to simplify the presentation, we shall make first the following two assumptions, which will be relaxed in Sections III-E and III-D, respectively.

- 1) *There is no shadowing.* The (time-averaged over fading) propagation loss depends only on the distance r between the emitter and the receiver through a path-loss function $l(r)$, which we assume increasing.
- 2) *Full interference.* Each base station is always transmitting at some fixed power P , common for all stations.

We will also assume throughout the whole paper that *each user is served by the BS which he or she receives with the strongest signal power*. The consequence of the assumption 1 above is that each BS $X \in \Phi$ serves users in a geographic zone $V(X) = \{y \in \mathbb{R}^2 : |y - X| \leq \min_{Z \in \Phi} |y - Z|\}$ which is called *Voronoi cell* of X in Φ . Both the above assumptions 1 and 2 allow to represent the *signal to interference and noise ratio* (SINR) at location $y \in V(X)$, $X \in \Phi$ as

$$\text{SINR}(y, \Phi) := \frac{P/l(|y - X|)}{N + P \sum_{Z \in \Phi \setminus \{X\}} 1/l(|y - Z|)}, \quad (1)$$

where N is the noise power. Note that this represents the SINR in the *down-link* (BS to user) channel. Note also, that we assume that each interfering base station always transmits (even if, for example, it has no user to serve). This model, which we call *full interference model*, will be improved in Section III-D.

We assume that the *peak bit-rate* at location y , defined as the bit-rate of a user located at y when served alone by its BS, is some function $R(\text{SINR})$, of the SINR.³

We consider variable bit-rate (VBR) traffic; i.e., users arrive to the network and require to transmit some volume of data at a bit-rate decided by the network. Specifically, we assume that user channels are *intra-cell orthogonal and inter-cell independent*: if BS X serves n users located at $y_1, y_2, \dots, y_n \in V(X)$

¹According to the formalism of the theory of point processes (cf e.g. [16]), a point process is a random measure $\Phi = \sum_j \delta_{X_j}$, where δ_x denotes the Dirac measure at x .

²Stationarity means that the distribution of the process is translation invariant, while ergodicity allows to interpret some mathematical expectations as spatial averages of some network characteristics.

³The theoretical upper-bound of such function characterizing the link level performance is typically given by information theory. For example, in the case of AWGN channel, $R(\text{SINR}) = W \log_2(1 + \text{SINR})$ where W is the bandwidth. We shall assume that the *fading* is already averaged out by considering the so-called ergodic capacity. For example, in the case of flat fading, $R(\text{SINR}) = WE \left[\log_2 \left(1 + |H|^2 \text{SINR} \right) \right]$ where H is a random variable representing the fading and $E[\cdot]$ is the expectation with respect to H .

then the bit-rate of the user located at y_j equals to $1/n$ th of its peak bit-rate $\frac{1}{n} R(\text{SINR}(y_j, \Phi))$, $j \in \{1, 2, \dots, n\}$.⁴

The pattern of BS Φ does not evolve in time. We describe now the space-time process of user arrivals (and departures).

B. Traffic demand

Users arrive uniformly on the plane and require to transmit a random (arbitrarily distributed) volume of data of mean $1/\mu$ bits. The duration between the arrivals of two successive users in each geographic zone S of surface $|S|$ is an exponential random variable of parameter $\lambda \times |S|$. This means that on average there are λ arrivals per surface unit. The arrival locations, inter-arrival durations as well as the data volumes are assumed independent across users. The above description corresponds to a *space-time Poisson process of arrivals*, independently marked by data volumes.

We assume that the users don't move considerably during their calls.⁵ Each user stays in the system for the time necessary to download his data. This takes a random (service) time because the bit-rate with which he is served depends on the configuration of other users *served by the same base station*. Users depart from the system immediately after having downloaded their data.

The traffic demand per surface unit is then equal to $\rho = \frac{\lambda}{\mu}$, which will be expressed in bit/s/km². The traffic demand in a given cell equals

$$\rho(X) = \rho |V(X)|, \quad X \in \Phi. \quad (2)$$

C. Local quality of service characteristics

For a fixed configuration of BS Φ , the service of users arriving to the cell $V(X)$ of a given BS $X \in \Phi$ can be modeled by an appropriate (spatial) multi-class processor sharing queue, with classes corresponding to different peak bit-rates characterized by user locations $y \in V(X)$. Note also that a consequence of our model assumptions (in particular the full interference assumption 2, inter-cell channel independence and space-time Poisson arrivals) the service processes of different queues are independent.

We consider now the steady-state of users served in each cell $V(X)$.⁶ The following expressions follow from the queueing-theoretic analysis of the processor sharing systems of each BS $X \in \Phi$, cf [10, 14] for the details.

- The service process of BS $X \in \Phi$ is stable if and only if its traffic demand does not exceed the critical value that is the harmonic mean of the peak bit-rate over the cell:

$$\rho_c(X) := \frac{|V(X)|}{\int_{V(X)} 1/R(\text{SINR}(y, \Phi)) dy}. \quad (3)$$

Note that $\rho_c(X)$ depends on X and on Φ . The same observation is valid for the subsequent cell characteristics.

⁴This can be achieved using various multiple access schemes, e.g. time division.

⁵Small user movements are reflected in channel fading; cf. the remark in footnote 3.

⁶Note that the (mean) QoS characteristics of users in this state correspond to time-averages of user characteristics.

- The mean user throughput in the given cell, defined as the ratio of the mean volume of the data request $1/\mu$ to the average service time of users *in this cell*, can be expressed as follows

$$r(X) = \max(\rho_c(X) - \rho(X), 0). \quad (4)$$

- The mean number of users in the steady state of the given cell equals to

$$N(X) = \frac{\rho(X)}{r(X)}. \quad (5)$$

Note that $N(X) = \infty$ if $\rho(X) \geq \rho_c(X)$.

- The probability that the given BS is not idling in the steady state (has at least one user to serve) equals

$$p(X) = \min(\theta(X), 1), \quad (6)$$

where $\theta(X)$, which we call *cell load*, is defined as

$$\theta(X) := \frac{\rho(X)}{\rho_c(X)}. \quad (7)$$

Note that the cell is stable if and only if $\theta(X) < 1$ and

$$\theta(X) = \rho \int_{V(X)} 1/R(\text{SINR}(y, \Phi)) dy. \quad (8)$$

Moreover,

$$N(X) = \frac{\theta(X)}{1 - \theta(X)}, \quad (9)$$

$$r(X) = \rho(X)(1/\theta(X) - 1) \quad (10)$$

provided $\theta(X) < 1$.

The above expressions allow to express all other characteristics in terms of the traffic demand per cell $\rho(X)$ and the cell load $\theta(X)$.

Remark 1: All the above characteristics are *local* network characteristics in the sense that they characterize the service at each BS X and vary over $X \in \Phi$. Real data analysis and simulations for Poisson network models exhibit a lot of variability among these characteristics. In particular, plotting the mean user throughput $r(X)$ as function of the mean traffic demand $\rho(X)$ for different $X \in \Phi$ does not reveal any apparent systematic relation between these two local characteristics; cf. Figure 1.

III. GLOBAL NETWORK CHARACTERISTICS

In this section we propose some global characteristics of the network allowing to characterize its macroscopic performance. We are particularly interested in finding such a relation between the (per surface) traffic demand ρ and the (global) mean user throughput in the network, with this latter characteristic yet to be properly defined.

A. Typical cell of the network

A first, natural idea in this regard is to consider spatial averages of the local characteristics in an increasing network window A , say a ball centered at the origin and the radius increasing to infinity. Assuming ergodicity of the point process Φ of the BS, these averages can be expressed and calculated

as Palm-expectations of the respective characteristics of the so called “typical cell” $V(0)$. For example

$$\lim_{|A| \rightarrow \infty} 1/\Phi(A) \sum_{X \in A} \rho(X) = \mathbf{E}^0[\rho(0)] = \rho \mathbf{E}^0[V(0)]. \quad (11)$$

The typical cell $V(0)$ is the cell of the BS located at the origin $X = 0$ and being part of the network Φ distributed according to the *Palm distribution* \mathbf{P}^0 associated to the original stationary distribution \mathbf{P} of Φ . In the case of Poisson process, the relation between the Palm and stationary distribution is particularly simple and (according to Slivnyak’s theorem) consists just in adding the point $X = 0$ to the stationary pattern Φ .

The convergence analogue to (11) holds for each of the previously considered local characteristics $\mathbf{E}^0[\rho_c(0)]$, $\mathbf{E}^0[r(0)]$, $\mathbf{E}^0[N(0)]$, $\mathbf{E}^0[p(0)]$ and $\mathbf{E}^0[\theta(0)]$. The convergence is \mathbf{P} almost sure and follows from the ergodic theorem for point processes (see [17, Theorem 4.2.1], [16, Theorem 13.4.III]). However, as we will explain in what follows, *not all* of these *mean-typical cell* characteristics have natural interpretations as macroscopic network characteristics.

First, note that the existence of some (even arbitrarily small) fraction of BS X which are not stable (with $\rho(X) \geq \rho_c(X)$, hence $N(X) = \infty$) makes $\mathbf{E}^0[N(0)] = \infty$.

Remark 2: For a well dimensioned network one does not expect unstable cells. For a perfect hexagonal network model Φ all cells are stable or unstable depending on the value of the per-surface traffic demand ρ . An artifact of an infinite, homogeneous, Poisson model Φ is that for arbitrarily small ρ there exists a non-zero fraction of BS $X \in \Phi$, which are non-stable. This fraction is very small for reasonable ρ , allowing to use Poisson to study QoS metrics which, unlike $\mathbf{E}^0[N(0)]$, are not “sensitive” to this artifact.

We will also show in the next section that it is *not* natural to interpret $\mathbf{E}^0[r(0)]$ (which is *not* sensitive to the existence of a small fraction of unstable cells) as the mean user throughput in the network; see Remark 7. Before we give an alternative definition of this latter QoS, let us state the following result, which will be useful in what follows.

Proposition 3: We have

$$\mathbf{E}^0[\rho(0)] = \frac{\rho}{\lambda_{\text{BS}}}, \quad (12)$$

$$\mathbf{E}^0[\theta(0)] = \frac{\rho}{\lambda_{\text{BS}}} \mathbf{E}[1/R(\text{SINR}(0, \Phi))]. \quad (13)$$

Proof: The first equation is quite intuitive: the average cell surface is equal to the inverse of the average number of BS per unit of surface. Formally, both equations follow from the inverse formula of Palm calculus [17, Theorem 4.2.1]. In particular, for (13) one uses representation (8) in conjunction with the inverse formula. ■

Remark 4: Note that the expectation in the right-hand-side of (13) is taken with respect to the *stationary* distribution of the BS process Φ . It corresponds to the spatial average of the inverse of the peak bit-rate calculated throughout the network. The (only) random variable in this expression is the SINR experienced by the *typical user*. This distribution is usually known in operational networks (estimated from user measurements). It can be also well approximated using Poisson

network model for which its distribution function admits an explicit expression; cf [18, 19].

B. Mean user throughput in the network

Faithful to the usual definition of the mean user throughput as the ratio of the mean volume of the data request to the mean service duration (which we retained at the local, cell level) we aim to define now the mean user throughput in the (whole) network as the ratio of these two quantities taken for increasing network window A . However in order to “filter out” the impact of cells which are not stable and avoid undesired degeneration of this characteristic (e.g. for Poisson process; cf. Remark 2) let us consider the union of all stable cells

$$\mathcal{S} := \bigcup_{X \in \Phi: \rho(X) < \rho_c(X)} V(X).$$

Note that the stationarity of Φ implies the same for the random set \mathcal{S} . We denote by $\pi_{\mathcal{S}} = \mathbf{E}[\mathbf{1}(0 \in \mathcal{S})]$ the volume fraction of \mathcal{S} and call it the *stable fraction of the network*. It is equal to the average fraction of the plane covered by the stable cells; cf. [17, Definition 3.4 and the subsequent Remark]. Denote also

$$N^0 := \mathbf{E}^0[N(0)\mathbf{1}(N(0) < \infty)]. \quad (14)$$

We are ready now to define the *mean user throughput in the network* r^0 as the ratio of the average number of bits per data request to the average duration of the data transfer in the stable part of the network

$$r^0 := \lim_{|A| \rightarrow \infty} \frac{1/\mu}{(\text{temporal-})\text{mean service time in } A \cap \mathcal{S}}. \quad (15)$$

Here is the key result of the typical cell approach. Its proof is given at the end of this section.

Theorem 5: For ergodic network Φ we have

$$r^0 = \frac{\rho \pi_{\mathcal{S}}}{\lambda_{\text{BS}} N^0}. \quad (16)$$

Remark 6: Equation (16) provides a macroscopic relation between the traffic demand and the mean user throughput in the network, which we are primarily looking for in this paper. It will be validated by comparison to real data measurements. Quantities N^0 and $\pi_{\mathcal{S}}$ do not have explicit analytic expressions analogous to (13). Nevertheless they can be estimated from simulations of a given network model Φ . Note that these are static simulations of the network model. No simulation of the traffic demand process is necessary, which greatly simplifies the task. For small and moderate values of the traffic demand (observed in real networks) one obtains $\pi_{\mathcal{S}} \simeq 1$. Moreover, in Section III-C we will propose some more explicit approximation of N^0 .

Remark 7: Assume that there are no unstable cells in the network. This is the case e.g. for lattice (say hexagonal) network models with traffic demand $\rho < \rho_c(X) = \rho_c$, where the value of the critical traffic is the same for all cells. Then $\pi_{\mathcal{S}} = 1$, $N^0 = \mathbf{E}^0[N(0)]$ and the relation (16) takes form

$$r^0 = \frac{\rho}{\lambda_{\text{BS}} \mathbf{E}^0[N(0)]} = \frac{\mathbf{E}^0[\rho(0)]}{\mathbf{E}^0[N(0)]}. \quad (17)$$

Thus, in general $r^0 \neq \mathbf{E}^0[r(0)] = \mathbf{E}^0[\rho(0)/N(0)]$. We want to emphasize that this is not merely a theoretical detail resulting from our (and common) definition of the mean throughput (15). The expression $\mathbf{E}^0[r(0)] = \mathbf{E}^0[\rho(0)/N(0)]$, which in principle can be considered as another global QoS metric, is in practice difficult to estimate. Indeed, when estimating $\mathbf{E}^0[r(0)]$ as the average of the ratio “traffic demand to the number of users” from real data measurements, one needs to give a special treatment to observations which correspond to cells during their idling hours (i.e., with no user, and such observations are not rare in operational networks). Neither skipping nor literal acceptance of these observations captures the right dependence of the mean user throughput on the traffic demand.

Proof of Theorem 5: By Little’s law [20, eq. (3.1.14)] the temporal mean service time T^W of users in any region of the network W , say the union of stable cells with BS in some region A , $W = \bigcup_{X \in A \cap \mathcal{S}} V(X)$, is related to the mean number N^W of the users served in this region W in the steady state by the equation $N^W = \lambda|W|T^W$. Consequently, the mean user throughput in this region W can be expressed as $1/(\mu T^W) = \rho|W|/N^W$. Using

$$\frac{|W|}{N^W} = \frac{|W|}{\sum_{X \in A \cap \mathcal{S}} N(X)} \quad (18)$$

$$= \frac{\sum_{X \in A} |V(X)| \mathbf{1}(N(X) < \infty)}{|A|} \frac{|A|}{\sum_{X \in A \cap \mathcal{S}} N(X)} \quad (19)$$

and again the ergodic theorem for point yprocess Φ , we obtain that that limit in (15) is \mathbf{P} -almost surely equal to $\rho \mathbf{E}^0[|V(0)| \mathbf{1}(N(0) < \infty)] / \mathbf{E}^0[N(0) \mathbf{1}(N(0) < \infty)]$. By the aforementioned inverse formula of Palm calculus we conclude $\mathbf{E}^0[|V(0)| \mathbf{1}(N(0) < \infty)] = \mathbf{E}[\mathbf{1}(0 \in \mathcal{S})] / \lambda_{\text{BS}}$. ■

C. Mean cell

It is tempting to look for a synthetic model which would allow to relate main parameters and QoS metrics of a large irregular cellular network in a simple, yet not simplistic way. The typical cell approach described up to now offers such possibility. In this section we will go a little bit further and propose an even simpler model. It consists in considering a *virtual* cell, to which we will assign the parameters and QoS metrics inspired by the analysis of the typical cell. In contrast to the typical cell, our virtual cell is not random and this is why we call it the *mean cell*. Specifically, we define it as a (virtual) cell having the same traffic demand $\bar{\rho}$ and load $\bar{\theta}$ as the typical cell. Note that these two characteristics admit explicit expressions; cf. Proposition 3 and Remark 4.

$$\bar{\rho} := \mathbf{E}^0[\rho(0)] = \frac{\rho}{\lambda_{\text{BS}}}, \quad (20)$$

$$\bar{\theta} := \mathbf{E}^0[\theta(0)] = \frac{\rho}{\lambda_{\text{BS}}} \mathbf{E}[1/R(\text{SINR}(0, \Phi))]. \quad (21)$$

For the remaining characteristics, we assume that they are related to the above two via the relations presented in Section II-C. Specifically, following (2) we define the surface of

the mean cell by $\bar{V} = \bar{\rho}/\rho$ and in analogy to (7) we define the critical load of the mean cell as

$$\bar{\rho}_c := \frac{\bar{\rho}}{\bar{\theta}}. \quad (22)$$

We say that the mean cell is stable if $\bar{\rho} < \bar{\rho}_c$. Inspired by (4) we define the user’s throughput in the mean cell by

$$\bar{r} := \max(\bar{\rho}_c - \bar{\rho}, 0)$$

and, as in (5), the mean number of users in the mean cell is defined as

$$\bar{N} := \frac{\bar{\rho}}{\bar{r}}.$$

We observe the following immediate relations.

Corollary 8: *The mean cell is stable if and only if $\bar{\theta} < 1$. In this case*

$$\bar{N} = \frac{\bar{\theta}}{1 - \bar{\theta}}, \quad (23)$$

$$\bar{r} = \bar{\rho}(1/\bar{\theta} - 1), \quad (24)$$

which are analogous to (9) and (10), respectively.

Remark 9: The equation (24) provides an alternative macroscopic relation between the traffic demand and the mean user throughput in the network. It is purely analytic; no simulations are required provided one knows the distribution of the SINR of the typical user in (21). It will be validated by comparison to real data measurements. We consider it as an approximation of (16). It consists in assuming $\bar{N} \simeq N^0/\pi_{\mathcal{S}}$. This latter hypothesis will be also separately validated numerically.

Remark 10: Note that the key characteristic of the mean cell is its load $\bar{\theta}$. In analogy to the load factor of the (classical) M/G/1 processor sharing queue, it characterizes the stability condition, mean number of users and the mean user throughput.

D. Cell-load equations

We have to revoke now the full interference assumption 2 made in Section II-A. An amendment is necessary in this matter for the model to be able to predict the real network data; cf numerical examples in Section IV. Recall that the consequence of this assumption is that in the expression (1) of the SINR all the interfering BS are always transmitting at a given power P . In real networks BS transmit only when they serve at least one user.⁷ Taking this fact into account in an exact way requires introducing in the denominator of (1) the indicators that a given station $Z \in \Phi$ at a given time is not idling. This, in consequence, would lead to the probabilistic dependence of the service process at different cells and result in a non-tractable model. In particular, we are not aware of any result regarding the stability of such a family of dependent queues. For this reason, we take into account whether Z is idling or not in a simpler way, multiplying its powers P by

⁷Analysis of more sophisticated power control schemes is beyond the scope of this paper.

the probability $p(Z)$ that it is not idle in the steady state. In other words we modify the expression of the SINR as follows

$$\text{SINR}(y, \Phi) := \frac{P/l(|y - X|)}{N + P \sum_{Z \in \Phi \setminus \{X\}} p(Z)/l(|y - Z|)}, \quad (25)$$

for $y \in V(X)$, $X \in \Phi$ where $p(Z)$ are cell non-idling probabilities given by (6). We will see in Section IV that this model, called *(load-)weighted interference model*, fits better to real field measurements than the full interference model. The above modification of the model preserves the independence of the processor-sharing queues at different cells given the realization Φ of the network (thus allowing for the explicit analysis of Section II-C). However the cell loads $\theta(X)$ are no longer functions of the traffic demand and the SINR experienced in the respective cells, but are related to each other by the following equations that replace (8)

$$\theta(X) = \rho \int_{V(X)} \frac{1}{R \left(\frac{P/l(|y - X|)}{N + P \sum_{Z \in \Phi \setminus \{X\}} \frac{P/l(|y - Z|)}{\min(\theta(Z), 1)/l(|y - Z|)}} \right)} dy. \quad (26)$$

We call this system of equations in the unknown cell loads $\{\theta(X)\}_{X \in \Phi}$ the *cell-load equations*.

Remark 11: [Spatial stability] The weighted interference model introduces more “spatial” dependence between the processor sharing queues of different cells, while preserving their “temporal” (conditionally, given Φ) independence. A natural question regarding the existence and uniqueness of the solution of the fixed point problem (26) arises. Note that the mapping in the right-hand-side of (26) is increasing in all $\theta(Z)$, $Z \in \Phi$ provided function R is increasing. Using this property it is easy to see that successive iterations of this mapping started off $\theta(Z) \equiv 0$ on one hand side and off $\theta(Z)$ as in (8) (full interference model) on the other side, converge to a minimal and maximal solution of (26), respectively. An interesting theoretical question regards the uniqueness of the solution of (26), in particular for a random, say Poisson, point process Φ . Answering this question, which we call “spatial stability” of the model, is unfortunately beyond the scope of this paper.⁸ The simulation study of the typical cell model, presented in Section IV (where we use Matlab to find a solution of (26) for any given finite pattern of base stations Φ) is less stable for larger values of the traffic demand ρ .

In the mean cell approach (cf Section III-C) we take into account the weighted interference model by the following (single) equation in the mean-cell load $\bar{\theta}$

$$\bar{\theta} = \frac{\rho}{\lambda_{\text{BS}}} \mathbf{E} \left[\frac{1}{R \left(\frac{P/l(|X^*|)}{N + P \sum_{Z \in \Phi \setminus \{X^*\}} \bar{\theta}/l(|y - Z|)} \right)} \right], \quad (27)$$

where X^* is the location of the BS whose cell covers the origin. We solve the above equation with $\bar{\theta}$ as unknown. We will show in the numerical section that the solution of this equation gives a good estimate of the empirical average of the

loads $\{\theta(X)\}_{X \in \Phi}$ obtained by solving the system of cell-load equations (26) for the simulated model.

Remark 12: [Pilot channel] The cells which are not idle might still emit some power (e.g. in the pilot channel). This can be taken into account by replacing $p(Z) = \min(\theta(Z), 1)$ in (26) by $p(Z)(1 - \epsilon) + \epsilon$, where ϵ is the fraction of the power emitted all the time. Similar modification concerns $\bar{\theta}$ in the right-hand-side of (27).

E. Shadowing

Until now we were assuming that the propagation loss is only induced by the distance between the transmitter and the receiver. In this section we will briefly explain how the effect of shadowing can be taken into account.

Assume that the shadowing between a given station $X \in \Phi$ and all locations $y \in \mathbb{R}^2$ is modeled by some random field $S_X(y - X)$. That is, we assume the propagation loss between X and y $L_X(y) = \frac{l(|y - X|)}{S_X(y - X)}$. We assume that, given Φ , the random fields $S_X(\cdot)$ are independent across $X \in \Phi$ and identically distributed. In general, we do not need to assume any particular distribution for $S_X(\cdot)$ (neither independence nor the same distribution of $S_X(y)$ across y).

The assumption that each user is served by the BS received with the smallest path-loss results in the following modification of the geographic service zone of X , which we keep calling “cell”

$$V(X) = \{y \in \mathbb{R}^2 : L_X(y) \leq \min_{Z \in \Phi} L_Z(y)\}. \quad (28)$$

For mathematical consistence we shall assume that, almost surely, the origin belongs to a unique cell (i.e., is not located on any cell boundary).

The SINR at location y can be expressed by (1) or (25) with $l(|y - Y|)$ replaced by $L_Y(y)$ for $Y \in \Phi$, depending whether we consider the full interference or the weighted interference model, for $y \in V(X)$, with $V(X)$ defined by (28). The same modification regards the cell-load equations (26) and (27).

All the previous results involving the typical cell remain valid for this modification of the model. In particular, the results of Proposition 3 can be extended to the model with shadowing (where the cell associated to each base station is not necessarily the Voronoi cell) provided the origin 0 belongs to a unique cell almost surely.

Note that the mean cell surface $\mathbf{E}^0[|V(0)|] = 1/\lambda_{\text{BS}}$, and hence the mean traffic demand per cell $\mathbf{E}^0[\rho(0)] = \rho/\lambda_{\text{BS}}$, do not depend at all on the shadowing. The values of other characteristics of the typical and the mean cell will change depending on the distribution of the random shadowing field $S_X(y)$ (both the marginal distributions and the correlation across y). An interesting remark in this regard is as follows.

In the full interference model, the mean load of the typical cell and the load of the mean cell (which are by the definition equal $\mathbf{E}^0[\theta(0)] = \bar{\theta}$) depend only on the stationary marginal distribution of $\text{SINR}(0, \Phi)$, cf. (21). Hence, it does not depend on the (spatial) correlation of $S_X(y)$ across y . Moreover, this distribution is known in the case of the Poisson network and identically distributed marginal shadowing $S_X(y) \sim S$. As explained in [19], in this case $\text{SINR}(0, \Phi)$ in the model with

⁸Existence and uniqueness of the solution of a very similar problem (with finite number of stations and a discrete traffic demand) is proved in [21].

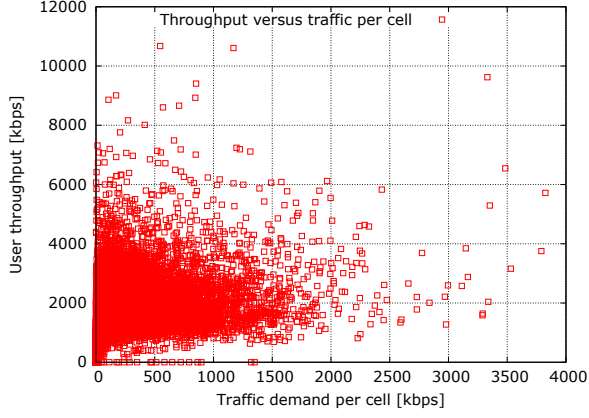


Fig. 1. Local user throughput versus local traffic demand for some zone (selected to satisfy a spatial homogeneity of the base stations) of an operational cellular network deployed in a big city in Europe. 9288 different points correspond to the measurements made by different sectors of different base stations during 24 different hours of some given day.

shadowing has the same distribution as in the model without shadowing and the density of stations equal to $\lambda_{BS} \times \mathbf{E}[S^{2/\beta}]$. In particular, a specific distribution of S and the correlation of $S_X(y)$ across y play no role. This equivalence of the two models (with and without shadowing) is more general, as explained in [19, 22], and applies also to the mean-cell-load equation (27).

Remark 13: The impact of the shadowing on the *mean cell model, both in full and weighted interference scenario* in the above Poisson model with $S_X(y) \sim S$ can be summarized as follows. It modifies only the cell load $\bar{\theta}$ and not the traffic demand $\bar{\rho}$. Moreover, multiplying λ_{BS} by $\mathbf{E}[S^{2/\beta}]$ and dividing ρ by the same moment one obtains an equivalent (in terms of all considered characteristics) mean cell without shadowing.

IV. NUMERICAL RESULTS

To illustrate the motivation of this work, we present first on Figure 1 non-averaged data obtained from the measurements performed in an operational network in some zone of some big city in Europe.⁹

Different points in this figure correspond to the measurements of the traffic demand and the estimation of the user throughput made by different cells during different hours of the day. No apparent relation between these two quantities can be observed in this way.

In order to understand and predict the performance of the network for which we have presented the above data, we will now specify correspondingly our general model and study it using the proposed approach. The obtained results

⁹More precisely, a *dense urban network zone* consisting of 382 base stations was selected in a big European city, whose locations loosely satisfy homogeneous spatial Poisson assumption. Ripley's L -function, cf [23, page 50], plotted on Figure 9, was used to verify this latter assumption. The density of base stations in this dense urban zone is about 4.62 base stations per km^2 . Later, we will consider also a *urban zone* of a different European city, where the spatial homogeneous Poissonianity of the base station locations can also be retained; cf. Figure 9, with roughly four times smaller density of base stations, more precisely 1.15 stations per km^2 . In both cases the network operates HSDPA system with MMSE coding.

will be compared to the appropriately averaged real field measurements.

A. Model specification

Consider the following numerical setup. Assume Poisson process of BS with intensity $\lambda_{BS} = 4.62 \text{km}^{-2}$ (which corresponds to an average distance between two neighbouring BS of 0.5km). We assume the path-loss function $l(r) = (Kr)^\beta$, with $K = 7117 \text{km}^{-1}$, and the path loss exponent $\beta = 3.8$. The propagation model comprises the log-normal shadowing with the logarithmic standard deviation 10dB; cf [18], and the mean spatial correlation distance 0.05km.

The transmission power is $P = 58 \text{dBm}$, with the fraction $\epsilon = 10\%$ used in the pilot channel. The antenna pattern is described in [1, Table A.2.1.1-2]. The noise power is $N = -96 \text{dBm}$.

We assume the peak bit-rate equal to 30% of the ergodic capacity of the AWGN channel; cf. Footnote 3, with the frequency bandwidth $W = 5 \text{MHz}$ and the Rayleigh fading with mean power $\mathbf{E}[|H|^2] = 1$.

Estimations of the typical cell are performed by the simulation of 30 realizations of the Poisson model within a finite observation window, which is taken to be the disc of radius 2.63km. We first average over all BS in this window and then over the model realizations. The empirical standard deviation from the obtained averages will be presented via error-bars.

We shall study now our model using the typical and mean cell approach, assuming first the full interference model and then the weighted one.

B. Full interference

We consider first the full interference model (i.e. all BS emit the signal all the time, regardless of whether or not they serve users). Figure 2 shows the mean cell load of the typical cell $\mathbf{E}^0[\theta(0)]$ and the stable fraction of the network π_S obtained from simulations, as well as the analytically calculated load of the mean cell $\bar{\theta}$, versus mean traffic demand per cell ρ/λ_{BS} . We confirm that the typical cell and the mean cell models have the same load. Note that for the traffic demand up to 500kbps per cell we do not observe unstable cells in our simulation window ($\pi_S = 1$).

Figure 3 shows the mean number of users per cell in the stable part of the network N^0/π_S (obtained from simulations) and the analytically calculated number of users in the mean cell \bar{N} versus mean traffic demand per cell. We have two remarks. For the traffic demand smaller than 500kbps per cell (for which all the simulated cells are stable; $\pi_S = 1$, cf. Figure 2), both models predict the same mean number of users per cell. Beyond this value of the traffic demand per cell the estimators of the number of users in the typical cell become not accurate due very rapidly increasing fraction of the unstable region. (Error bars on all figures represent the standard deviation in the averaging over 30 realizations of the Poisson network).

Finally, Figure 4 presents the dependence of the mean user throughput in the network on the mean traffic demand per cell obtained using the two approaches: r^0 and for the typical cell and \bar{r} for the mean cell. Again, both models predict the same performance up to roughly 500kbps.

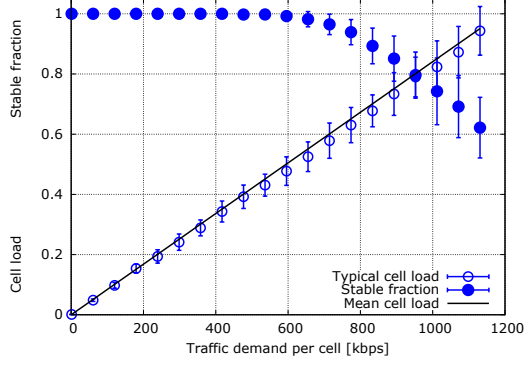


Fig. 2. Cell load and the stable fraction of the network versus traffic demand per cell in the full interference model.

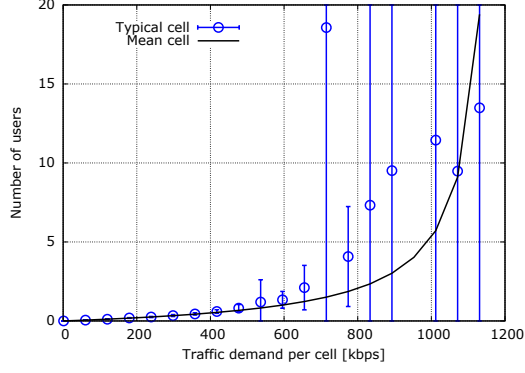


Fig. 3. Number of users per cell versus traffic demand per cell in the full interference model.

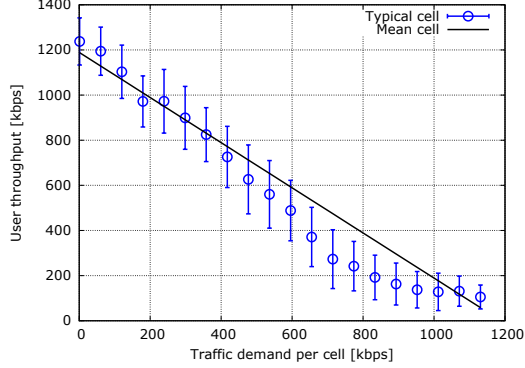


Fig. 4. Mean user throughput in the network versus traffic demand per cell in the full interference model.

C. Weighted interference

We consider now the load-weighted interference model taking into account idling cells. We see in Figures 5, 6 and 7 that the consequence of this (more realistic) assumption is that the cell loads are smaller, a larger fraction π_S of the network remains stable, and the two approaches (by the typical cell and by the mean cell) predict similar values of the QoS metrics up to a larger value of the traffic demand per cell, roughly 700kbps. Note that it is in this region that the real network operates for which we present the measurements, and that its performance coincides with the performance metrics calculated using the typical and mean cell approach. More precisely, the field measurements on Figures 5, 6 and 7

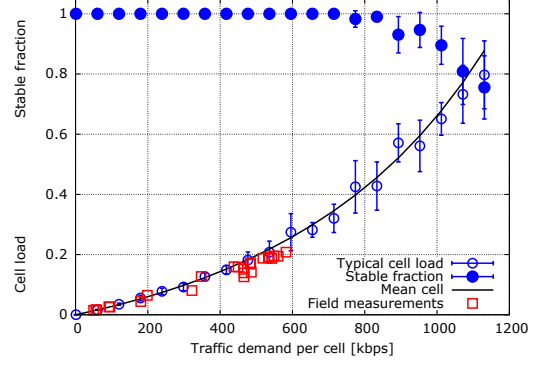


Fig. 5. Load and the stable fraction of the network versus traffic demand in the weighted interference model. Also, load estimated from real field measurements.

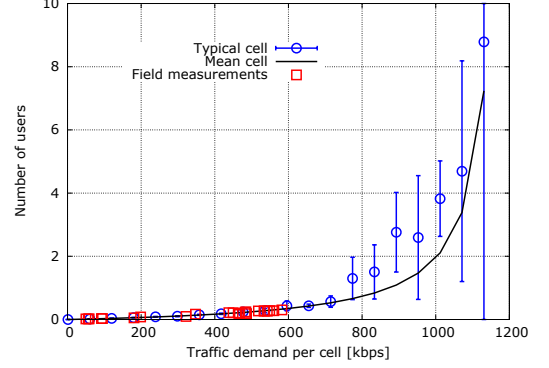


Fig. 6. Number of users versus traffic demand per cell in the weighted interference model. Also, the same characteristic estimated from the real field measurements.

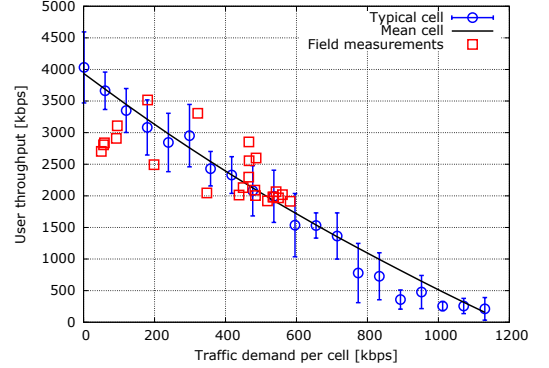


Fig. 7. Mean user throughput in the network versus traffic demand per cell in the weighted interference model. Also, the same characteristic estimated from the real field measurements.

correspond to the same day and network zone considered on Figure 1.

Remark 14: [Measurement methodology] Measurement points on Figure 5 show the fraction of time, within a given hour, when the considered base stations were idle, averaged over the base stations, as function of the average traffic demand during this hour. Similarly, measurement points on Figure 6 show the spatial average of the mean number of users reported by the considered base stations within a given hour, as function of the average traffic demand during this hour. Finally, measurements on Figure 7 give the ratio of the total number of bits transmitted by all the base stations during

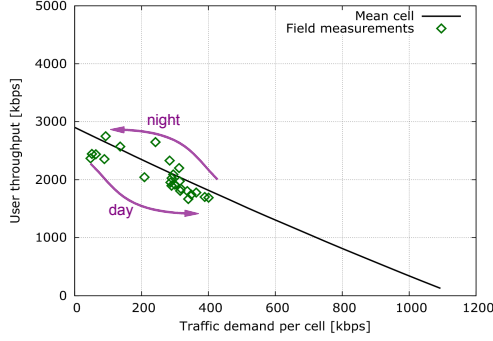


Fig. 8. Mean user throughput in the network versus traffic demand per surface for an urban zone of a big city in Europe. (The density of base stations is 4 times smaller than in the dense urban zone considered on Figure 7).

a given hour, to the total number of users they served during this hour in function of the average traffic demand during this hour.

Remark that Figure 7 makes evident a macroscopic relation between the traffic demand and the mean user throughput in the network zone already considered on Figure 1. This relation, we are primarily looking for in this paper, is not visible without the spatial averaging of the network measurements described in Remark 14. In order to ensure the reader that a relatively good matching between the measurements and the analytic prediction is not a coincidence we present on Figure 8 similar results for a *urban zone* of a different European city, where the spatial homogeneous Poissonianity of the base station locations can also be retained; cf. Figure 9. The only engineering difference of this network zone with respect to the previously considered dense urban zone is roughly four times smaller density of base stations, more precisely 1.15 stations per km^2 .

Remark 15: [Day and night hours] Let us make a final remark regarding the empirical relation between the mean user throughput on the mean traffic demand revealed on Figures 7 and 8. Recall that different points on these plots correspond to different hours of some given day. In fact, the points laying below the mean curve correspond to day hours while the points laying above the mean curve correspond to night hours. This “circulation” of the measured values around the theoretical mean curve, indicated on Figure 8 and visible on both presented plots of the throughput, seems to be a more general rule, which escapes from the analysis presented in this paper and remains an open question. A possible explanation can lay in a different space-time structure of the traffic during the day and night, with the former one being much more clustered (fewer users, requesting larger volumes, generating less interference and overhead traffic).

V. CONCLUSION

In order to evaluate user’s QoS metrics, in particular the mean user throughput, in large irregular multi-cellular networks, two approaches based on stochastic geometry in conjunction with queueing and information theory are developed. The typical cell approach consists in considering true spatial

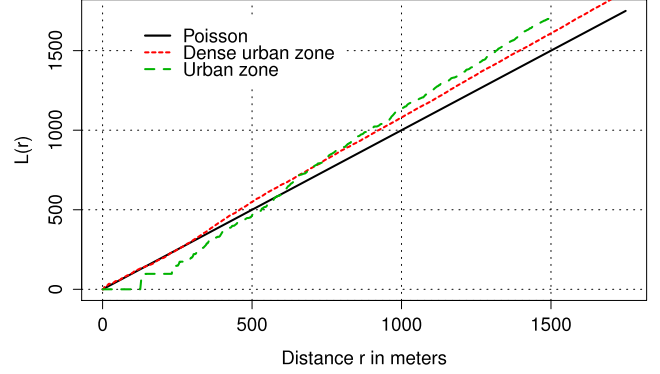


Fig. 9. Ripley’s L -function calculated for the considered dense urban and urban network zones. (L function is the square root of the sample-based estimator of the expected number of neighbours of the typical point within a given distance, normalized by mean number of points in the disk of the same radius. Slinvyak’s theorem allows to calculate the theoretical value of this function for a homogeneous Poisson process, which is $L(r) = r$.) In fact, in large cities spatial, homogeneous “Poissonianity” of base-station locations is often satisfied “per zone” (city center, residential zone, suburbs, etc.). Moreover, log-normal shadowing further justifies Poisson assumption, cf. [18, 24].

averages of local network characteristics and thus capturing the global network performance. A simpler, approximate but fully analytic approach, called the mean cell approach, is inspired by the analysis of the typical cell. The key quantity explicitly calculated in this approach is the cell load. In analogy to the load factor of the (classical) M/G/1 processor sharing queue, it characterizes the stability condition, mean number of users and the mean user throughput. Considering some real field measurement, we validate the proposed approach by showing that it allows to predict the performance of a real network.

The present work raised open theoretical questions regarding the stability of spatially and, more difficult, space-time dependent processor sharing queues modeling the performance of individual network cells (cf Section III-D). More work is also required to figure out the problem of different performance of the network during day and night hours (cf Figure 8).

REFERENCES

- [1] 3GPP, “TR 36.814-V900 Further advancements for E-UTRA - Physical Layer Aspects,” in *3GPP Tsp Server*, 2010.
- [2] G. Piro, L. A. Grieco, G. Boggia, F. Capozzi, and P. Camarda, “Simulating LTE cellular systems: an open source framework,” *IEEE Trans. Veh. Technol.*, vol. 60, pp. 498–513, 2011.
- [3] C. Mehlführer, J. C. Ikuno, M. Simko, S. Schwarz, M. Wrulich, and M. Rupp, “The Vienna LTE simulators - Enabling reproducibility in wireless communications research,” *EURASIP Journal on Advances in Signal Processing*, vol. 2011:29, pp. 1–14, 2011.
- [4] M. Simko, Q. Wang, and M. Rupp, “Optimal pilot symbol power allocation under time-variant channels,” *EURASIP Journal on Wireless Communications and Networking*, vol. 2012:225, no. 25, pp. 1–11, 2012.

- [5] N. Baldo, M. Miozzo, M. Requena, and J. N. Guerrero, "An open source product-oriented LTE network simulator based on ns-3," in *Proc. of MSWIM*, 2011.
- [6] N. Baldo, M. Requena, J. Nin, and M. Miozzo, "A new model for the simulation of the LTE-EPC data plane," in *Proc. of WNS3*, 2012.
- [7] A. J. Goldsmith and S.-G. Chua, "Variable-rate variable-power MQAM for fading channels," *IEEE Trans. Commun.*, vol. 45, pp. 1218–1230, 1997.
- [8] P. E. Mogensen, W. Na, I. Z. Kovács, F. Frederiksen, A. Pokhariyal, K. I. Pedersen, T. E. Kolding, K. Hugl, and M. Kuusela, "LTE Capacity Compared to the Shannon Bound," in *Proc. of VTC Spring*, 2007, pp. 1234–1238.
- [9] S. Borst, "User-level performance of channel-aware scheduling algorithms in wireless data networks," in *Proc. of IEEE Infocom*, 2003.
- [10] T. Bonald and A. Proutière, "Wireless downlink data channels: user performance and cell dimensioning," in *Proc. of Mobicom*, Sept. 2003.
- [11] N. Hegde and E. Altman, "Capacity of multiservice WCDMA Networks with variable GoS," in *Proc. of IEEE WCNC*, 2003.
- [12] T. Bonald, S. C. Borst, N. Hegde, M. Jonckheere, and A. Proutière, "Flow-level performance and capacity of wireless networks with user mobility," *Queueing Systems*, vol. 63, no. 1-4, pp. 131–164, 2009.
- [13] L. Rong, S. E. Elayoubi, and O. B. Haddada, "Performance evaluation of cellular networks offering TV services," *IEEE Trans. Veh. Technol.*, vol. 60, no. 2, pp. 644–655, feb. 2011.
- [14] M. K. Karray and M. Jovanovic, "A queueing theoretic approach to the dimensioning of wireless cellular networks serving variable bit-rate calls," *IEEE Trans. Veh. Technol.*, vol. 62, no. 6, July 2013.
- [15] J. Andrews, F. Baccelli, and R. Ganti, "A tractable approach to coverage and rate in cellular networks," *IEEE Trans. Commun.*, vol. 59, no. 11, pp. 3122–3134, november 2011.
- [16] D. J. Daley and D. VereJones, *An introduction to the theory of point processes. Volume I*, 2nd ed. New York: Springer, 2003.
- [17] F. Baccelli and B. Błaszczyszyn, *Stochastic Geometry and Wireless Networks, Volume I — Theory*, ser. Foundations and Trends in Networking. NoW Publishers, 2009, vol. 3, No 3–4.
- [18] B. Błaszczyszyn, M. K. Karray, and H. P. Keeler, "Using Poisson processes to model lattice cellular networks," in *Proc. of IEEE Infocom*, 2013.
- [19] H. P. Keeler, B. Błaszczyszyn, and M. K. Karray, "SINR-based k-coverage probability in cellular networks with arbitrary shadowing," in *Proc. of IEEE ISIT*, 2013.
- [20] F. Baccelli and P. Brémaud, *Elements of queueing theory: Palm Martingale calculus and stochastic recurrences*. Springer, 2003, vol. 26.
- [21] I. Siomina and D. Yuan, "Analysis of cell load coupling for lte network planning and optimization," *Wireless Communications, IEEE Transactions on*, vol. 11, no. 6, pp. 2287–2297, 2012.
- [22] B. Błaszczyszyn and H. P. Keeler, "Equivalence and comparison of heterogeneous cellular networks," in *Proc. of PIMRC'13 – WDN-CN2013*, 2013.
- [23] D. Stoyan, W. S. Kendall, and J. Mecke, *Stochastic geometry and its applications*. Wiley Chichester, 1995.
- [24] T. X. Brown, "Cellular performance bounds via shotgun cellular systems," *Selected Areas in Communications, IEEE Journal on*, vol. 18, no. 11, pp. 2443–2455, 2000.